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Minimum:Requires a 64-bit processor and operating systemOS: Windows 10Processor: Intel Core i5-3570 / AMD Ryzen 5 1600Memory: 4 GB RAMGraphics: Nvidia GeForce GTX 1030 / AMD Radeon HD 7770DirectX: Version 11Network: Broadband Internet connection Recommended:Requires a 64-bit processor and operating systemOS: Windows 10 / Windows 11Processor: AMD Ryzen 3 3100 / Intel Core i5-6400Memory: 4 GB RAMGraphics: Nvidia GeForce 750 Ti / AMD Radeon HD 7850 / Intel Arc A380DirectX: Version 11Network: Broadband Internet connection Page 2 Dragon Ball Xenoverse 2 is one of the most popular Dragon Ball games ever made. It's a delightful toy-box RPG fighting game, if there ever existed one. While not the best Dragon Ball game, it is one of the most versatile and fun. It feels like there are unlimited possibilities ahead when you boot up the game. When Xenoverse 2 was ported to PC, modders immediately went to work expanding the game beyond its core components, adding in new material to make the already expansive game even larger. As a result, it can be a little overwhelming to select the best games from the list. However, when one gets a chance to look at all the modding content available for Dragon Ball Xenoverse 2, a few core mods rise to the surface. Updated on January 18th, 2021 by Patrick Mocella: Dragon Ball Xenoverse 2 is the Dragon Ball game that simply refuses to die. Despite its original release coming over 4 years ago, Bandai Namco continues to release DLC packs and free updates to the game. It appears that once they stop supporting the game though that modders will not as there is still tons of mods available for the game. Sometimes it's new costumes, new attacks or even simple fixes for problems the original game had. Links for all of these custom creations can be found in the entries so let's get to it. 15 Dragon Ball Xenoverse 2 Revamp Dragon Ball Xenoverse 2 has been around for almost five years at this point so while the game still looks good, there are lots of things about it on a technical level that can benefit from reworking. That's where the team responsible for this mod come in. This mod upgrades the game with new textures, models and a general list of additions that are too numerous to list here. If you're looking for a mod that brings the game to current year standards, this is the one. You might think that you are ready for this but you are not. Known online for his fame on The Muppets and as a meme superstar, Kermit The Frog is playable in Xenoverse 2 thanks to this mod. Capable of going into God Of Destruction mode, this pint-sized puppet is a hilarious addition to the game. While there are plenty of joke mods like Shaggy and Crash Bandicoot, this one is best in our books due to how thin Kermit's arms and legs are. Makes it look supremely funny when he's beating up on beefy Vegeta. Dragon Ball: Battle Of Z is far from a great game, but an interesting piece of bonus content to the game was a version of Goku who donned the costume of another Shonen Jump manga icon, Naruto. Thanks to the user responsible for this mod, players can now use Sage Mode Goku! This mod goes even beyond a reskin however. New attacks like Naruto's signature Rasengan is usable along with a couple of other signature attacks from the shinobi. It's an ultimate manga fusion and you better believe that we're all for it. While his soundtrack tends to divide the Dragon Ball fandom, there is no doubt that Bruce Faulconer's work on the English dub of Dragon Ball Z is iconic to fans who grew up with it. Thanks to this mod, players can now enjoy Xenoverse 2 with that memorable score. Due to the vast amount of content already in the game in terms of stages, characters and costumes, this soundtrack completes the DBZ sandbox for those who watched the show on Cartoon Network as children. Any experienced Xenoverse player knows the pain of collecting all seven Dragon Balls to make a wish. A lot of grinding is required every time you wish to make one but with the power of mods, this is no longer a hindrance. Thanks to the user responsible for this mod, players are now free to make as many wishes as they want on Shenron. This lets you level up your characters way faster than normal, perfect for when you want to grow really strong really fast. dbxenoverse.wikia.com One problem with Dragon Ball Xenoverse 2 is that the English audio tends to switch with certain characters to Japanese audio. This glitch is patched up with this important mod. The EnglishDub Fix Mod fixes a bug in the game for players in search of a complete experience. It patches up a core, persistent problem with the English version of Dragon Ball Xenoverse 2 that many players no doubt will find essential to maintaining immersion. While Dragon Ball GT is often seen as the black sheep of the Dragon Ball saga, it has its fans. Xenoverse has been good at catering to these fans by providing GT characters a chance to shine once more. This mod allows GT fans to further relive the sequel series's charming saga by offering Vegeta a chance to put on his GT duds... without the jacket. It offers players a chance to feel like Vegeta, taking it seriously in a series most people don't take all that seriously. Dragon Ball Xenoverse 2 does a great job at offering fan service for both long-time fans and new fans of the saga, but one moment that is often given little to no reverence in any Dragon Ball media is Gohan... wearing the Kaioshin clothing. This mod allows you to play as Gohan with the Kaioshin attire -- a respectful, honorable look for any warrior fit for the Gods. It's one of the cooler outfits Adult Gohan wears... though considering his Great Saiyaman get-up, this isn't saying a lot... Dende doesn't get a lot of respect in Dragon Ball. He is the Guardian of Earth, sure, but, beyond being a powerful healer, he isn't ever given his time in the sun. Until this mod. This mod will swap Goku Black's character out with Dende, offering you a chance to unleash devastation upon the world using a tiny, shrimpy runt like Dende instead of Goku. Just the joy of hearing Goku Black's hammy lines coming out of Dende's mouth is... something. via: youtube.com While Xenoverse 2 has a lot of great material, it is a little frustrating to have to choose a form of your favorite character to play. It may feel restrictive to get Goku and Vegeta, and be unable to transition from form to form -- from Goku base to Super Saiyan to Super Saiyan God to Super Saiyan Blue... This mod changes that by allowing Goku and Vegeta to transform into their highest forms, starting from base, only to take the match to a new level step by step. | Published: Jun 2, 2022 10:40 pm More Dragon Ball Xenoverse 2 DLC is on the way, as Dyspo is headed to the game. He is a member of the Pride Troopers in Dragon Ball Super. He is expected to appear in Summer 2022 alongside a new Revival of the Demon Realm Extra Mission. There's a new trailer showing off both Dyspo and Revival of the Demon Realm. First, Dyspo is shown in action. The character is known for his speed, though he's also adept at utilizing different sorts of Ki attacks. It seems like early in the video, Dyspo uses his Justice Kick to attack. Just after the 30 second mark, he uses his Energy Blade. After that, he performs his Circle Flash attack to finish a foe. As for the Revival of the Demon Realm Extra Mission DLC, its teaser begins with a petrified Dabura floating through the air. He shatters it and breaks free. This also calls back to how he ended up in that state, as he blames Fu for his predicament. Here's the Dragon Ball Xenoverse 2 Dyspo DLC trailer. As a reminder, Dyspo isn't the only Pride Trooper in Dragon Ball Xenoverse 2. Jiren is there too. Dragon Ball Xenoverse 2 is available for the Nintendo Switch, PlayStation 4, Xbox One, PC, and Google Stadia. The Dyspo DLC will arrive in Summer 2022. Siliconera is supported by our audience. When you purchase through links on our site, we may earn a small affiliate commission. Learn more about our Affiliate Policy This article is over 8 years old and may contain outdated information Dragon Ball Xenoverse 2 is finally out and it has fans diving into the game in order to defend the Dragon Ball timeline from Mira, Towa, and some new evil faces. Once again, you'll be able to create your very own hero from one of five races – Saiyan, Human, Frieza, Namekian, and Majin. This time around, though, Saiyan's aren't the only ones getting some transformation love. Dimps, the developers of Dragon Ball Xenoverse 2, have introduced some super transformations for every race and even upped the count for those available to Saiyans. Of course, you won't just start off with any of these, you'll have to actually train a bit and earn them. We're going to tell you exactly how to earn each one to help you build some powerful creations. Super Saiyan 1, 2, and 3 How to Get Awoken Skills & Transformations in Dragon Ball Xenoverse 2 Super Saiyan is the yellow-haired, ki-blast throwing, powered-up warrior form of the Saiyan race. This super transformation can easily turn the tide of the fight by giving users more power and speed in an instant, making them a serious threat. To unlock this form you're going to have to deal with Vegeta while playing as a Saiyan, the prince of the Saiyans, but not his Mentor form that you can find out in Conton City, Dragon Ball Xenoverse 2's hub world. You'll need to head to the Capsule Corporation time rift whenever you get the notification that an event is happening there. If you pull up your map you should see a green question mark over the the building. That means Vegeta is waiting to challenge you to a sparring match. Head on over and fight him. He will challenge you again some time later, during which he will mock you for not being able to unleash your true potential. After this you will be told to speak with Bulma and Trunks. The next time Vegeta arrives he will take you the Super Saiyan skill, but it's not over. Await his next challenge and he will teach you Super Vegeta as well. You're now ready to show your enemies why Saiyans are considered a powerful warrior race. Nimbus How to Get Awoken Skills & Transformations in Dragon Ball Xenoverse 2 Nimbus is actually the super transformation for Humans, and is unlocked by completing quests for Great Saiyaman and Great Saiyawoman while playing as a human. They can be found in Hercule's house to the right of where you spawn in. They're a bit eccentric, but they mean well as they recruit you to be Great Saiyaman 3 in order to fight for justice and peace. These quests seem to have the largest break in between them, however, making this a time consuming task, so it's best to start as soon as you're granted access to the time rifts (right after completing Dragon Ball Xenoverse 2's first mission). As you continue to complete quests for them, they'll eventually recognize your ability and agree to train you. After a few quests you'll find yourself able to summon Nimbus and wield the Power Pole just like Goku did as a kid. Pure Majin How to Get Awoken Skills & Transformations in Dragon Ball Xenoverse 2 Pure Majin is granted by, you guessed it, Majin Buu, but not in as a mentor. You're going to have to head to his house which is the northwestern floating rift. Here you'll find Buu sitting in his lonely house wishing he had a family, and what has to be the most time consuming side quest in all of Dragon Ball Xenoverse 2. In order to help Buu get a family, you're going to have to feed him... a lot. Food can randomly be found in Conton City or you can get it from NPCs as you're exploring. You'll have to bring it all to Buu to fill up a bar on the upper right hand corner of the screen. Once full, Buu will spawn a mini Majin. Keep doing this and once Buu has enough members he'll offer to train you for helping him find a family. That's when he'll teach you the Pure Majin super transformation. Essentially, it turns you into Kid Buu from the anime, giving you all of his intense strength and speed. Golden Frieza How to Get Awoken Skills & Transformations in Dragon Ball Xenoverse 2 Going Gold is what the Frieza race does. It not only increases your speed and general power for supers and things of that nature, but it also enhances your Ki blasts. To learn this Awoken skill you'll need to head on over to Freiza's ship and join the ranks of his army while playing as a member of the Frieza race. You'll have to deal with Zarbon first, then Ginyu before Freiza takes note of you and asks you to work directly under him. Complete his side quests and Cooler will show up on the ship asking you to defeat Freiza in his ultimate form. If you succeed, then you will get the Gold super transformation. Giant Namekian How to Get Awoken Skills & Transformations in Dragon Ball Xenoverse 2 The final super transformation you can unlock is done by visiting Guru's House as a Namekian. here you will help Dende and Nail protect the Namkeian Dragon Balls by going on quests. Your enemies will vary between Freiza, Saiyans, the Ginyu Force, and Saibamen. None of the quests are particularly challenging, but after every full round of quests (5-7 each time), you'll be able to speak to Guru. On one of these occasions, the large Namekian leader will unlock your ability to become a giant, greatly boosting your physical power while also making you a much larger target. You'll lose a bit of speed, but it's a fair trade. You'll be able to quickly dispatch tough foes in this form, leaving other warriors trembling in your wake. Potential Unleashed How to Get Awoken Skills & Transformations in Dragon Ball Xenoverse 2 Now this is an Awoken Skill that can be used by characters of any race, but requires a bit of skill to unlock. In order to obtain this particular transformation, you're going to have to beat the Super advancement test, which will require you to get a Z-rank on all previous exams (which entails beating things quickly while not taking too much damage). Once you beat the test, you'll get Potential Unleashed which requires 500 Ki (that's five bars) to activate, a lot more than any of the standard transformations. In exchange, you'll gain increased power and the fastest charging Ki in the game. It's very useful for those players who rely on super and ultimate attacks to decimate their opponents. For more guides on Dragon Ball Xenoverse 2, check out our wiki. Twinfinite is supported by our audience. When you purchase through links on our site, we may earn a small affiliate commission. Learn more about our Affiliate Policy Jenni Lada Jenni Lada May 27, 2025 Jenni Lada Jenni Lada May 26, 2025 Jenni Lada Jenni Lada May 26, 2025 Jenni Lada Jenni Lada May 25, 2025 Jenni Lada Jenni Lada May 25, 2025 Jenni Lada Jenni Lada May 24, 2025 Jenni Lada Jenni Lada May 24, 2025 Jenni Lada Jenni Lada May 23, 2025 Jenni Lada Jenni Lada May 23, 2025 Reddit and its partners use cookies and similar technologies to provide you with a better experience. By accepting all cookies, you agree to our use of cookies to deliver and maintain our services and site, improve the quality of Reddit, personalize Reddit content and advertising, and measure the effectiveness of advertising. By rejecting non-essential cookies, Reddit may still use certain cookies to ensure the proper functionality of our platform. For more information, please see our Cookie Notice and our Privacy Policy. All Expert Missions (RANK Z) including locations and a list of all the rewards. Intro Hi This guide will show you how to complete all the Expert Missions and getting a Z rank on all of them. It also contains the locations off all the Expert Missions and rewards. If you prefer to see all the videos on a YouTube playlist, check out the following link to my channel: Feel free to subscribe if you want to keep updated with my latest guides. Enjoy Expert Mission 01 EM 01 – Expert Missions – Tutorial 1 – Offline / Solo Basic Reward: • 100 Zeni Expert Mission 02 EM 02 – Expert Missions – Tutorial 2 – Offline / Solo Basic Reward: • 100 Zeni Expert Mission 03 EM 03 – Assault of the Great Ape – Offline / Solo Basic Reward: • 3000 Zeni • Murder Grenade Expert Mission 04 EM 04 – Invasion of the Evil Super Namek – Offline / Solo Basic Reward: • 3200 Zeni • Super Destructo-Disc Expert Mission 05 EM 05 – The Galactic Tyrant – Offline / Solo Basic Reward: • 2800 Zeni • Death Wave Expert Mission 06 EM 06 – The Depths of Despair – Offline / Solo Basic Reward: • 4500 Zeni • Supernova Expert Mission 07 EM 07 – The Big Gete Star Strikes Back – Offline / Solo Basic Reward: • 4500 Zeni • Death Meteor Expert Mission 08 EM 08 – Ominous Androids – Offline / Solo Basic Reward: • 4500 Zeni • Dead End Bullet Expert Mission 09 EM 09 – The Most Feared Majin – Offline / Solo Basic Reward: • 9600 Zeni • Assault Rain Expert Mission 10 EM 10 – The Emperor's Worth – Offline / Solo Basic Reward: • 9600 Zeni • Hellzone Grenade Expert Mission 11 EM 11 – The Devil Born from the Dragon Balls – Offline / Solo Basic Reward: • 10080 Zeni • Super Electric Strike Expert Mission 12 EM 12 – Attack of the Lone Supersoldier – Offline / Solo Basic Reward: • 10080 Zeni • Angry Explosion Expert Mission 13 EM 13 – A History of Mixed Battles! – Offline / Solo Basic Reward: • 21600 Zeni • Dead End Rain Expert Mission 14 EM 14 – Huge Blasts for Huge Apes – Offline / Solo Basic Reward: • 21600 Zeni • Shocking Death Ball Expert Mission 15 EM 15 – Extreme Malice! – Offline / Solo Basic Reward: • 24000 Zeni • Blue Hurricane Expert Mission 16 EM 16 – In the Realm of the Gods: Vegeta – Offline / Solo Basic Reward: • 30000 Zeni • Super Spirit Bomb Expert Mission 17 EM 17 – In the Realm of the Gods: Goku – Offline / Solo Basic Reward: • 30000 Zeni • Spirit Bomb Expert Mission 18 EM 18 – The Ultimate Evil: Broly! – Offline / Solo Basic Reward: • 35000 Zeni • Focus Flash Expert Mission 19 EM 19 – A Truly Hellish Transformation – Offline / Solo Basic Reward: • 35000 Zeni • Tail Slicer Expert Mission 20 EM 20 – Harbinger of Doom – Offline / Solo Basic Reward: • 50000 Zeni • Data Input All Expert Mission Locations 00:03 – Expert Mission 01 00:15 – Expert Mission 02 00:27 – Expert Mission 03 00:40 – Expert Mission 04 00:54 – Expert Mission 05 01:07 – Expert Mission 06 01:18 – Expert Mission 07 01:30 – Expert Mission 08 01:43 – Expert Mission 09 01:58 – Expert Mission 10 02:11 – Expert Mission 11 02:25 – Expert Mission 12 02:41 – Expert Mission 13 02:55 – Expert Mission 14 03:09 – Expert Mission 15 03:23 – Expert Mission 16 03:39 – Expert Mission 17 DRAGON BALL XENOVERSE 2 Genre : Action, Action Games, Adventure, Casual, Early Access, Free to Play, Massively Multiplayer Language : Bulgarian, Czech, Danish, Dutch, English, Finnish, French, German, Greek, Hungarian, Italian, Japanese, Korean, Norwegian, Polish, Portuguese, Portuguese (Brazil), Romanian, Russian, Simplified Chinese, Spanish, Swedish, Thai, Traditional Chinese, Turkish, Ukrainian Categories : Achievements, Characters, Classes, Game Modes, Gameplay Basics, Loot, Maps or Levels, Secrets, Story or Lore, Walkthroughs Danilo Grbovic Danilo Grbovic May 27, 2025 Ana Mitic Ana Mitic May 27, 2025 Slobodan Brkljač Slobodan Brkljač May 27, 2025 Dylan Chaundy and others Dylan Chaundy and others May 27, 2025 Vuk Vladisavljev Vuk Vladisavljev May 27, 2025 Ana Mitic Ana Mitic May 27, 2025 DRAGON BALL XENOVERSE 2 > General Discussions > Topic Details Expert Mission #14 is my favorite. Sure feels great going through the hassle of defeating Great Ape Nappa, Vegeta, and Baby and being fortunate enough that none of them attempted the Giant Ki Blast attack only to have Bardock show up and ruin the whole ♥♥♥♥♥♥♥ run for you right at the end by launching an invisible Ki Blast from his mouth and then teleporting so far away from the map that if you were to use your scouter to look in his general direction, he'd appear to be a tiny blip.That's my favorite aspect of this whole ♥♥♥♥♥♥♥ game.I love constantly being forced to Retry these long, tedious missions over and over again until the planets align and the game actually ♥♥♥♥♥♥♥ functions like it's supposed to. General Discussions > Topic Details Please help me with expert missions! i seriously can't beat expert mission 14 anymore like at all even though i use to have no problem with it and now i know i won't be able to beat extreme malice since EM 14 is being such a pain! if anyone at all wants to help me out please just friend me and come join, i feel i can easily complete this EM as long as i have at least one more REAL player doing it with me! so please someone come help me :< Note: This is ONLY to be used to report spam, advertising, and problematic (harassment, fighting, or rude) posts. HowLongToBeatDragon Ball Xenoverse 2 NewsLoad More Expert Missions, like Parallel Quests, are side missions that do not affect the main story. They involve tackling a Superboss - an enemy uncommonly strong in the game. Beating them rewards you with Zeni, and have a chance to drop Demon Realm Crystals (appearing after tutorials) - tickets to play Crystal Raid Battles and a chance to unlock new skills. Some skills can only be used in Crystal Raids when playing as the villain. Each CaC unlocks Expert Missions after completing the story mission where Teen Gohan beats Cell. The Supreme Kai of Time will ask you to complete the two tutorial expert missions after this. Each new Expert Mission will manifest as a purple orb of energy located somewhere around Conton City. You will unlock more Expert Missions after you beat each one. After you beat the first 9 Expert Missions, the Supreme Kai of Time will speak to you and merge the ones you have beaten so far, condensing them into one giant orb at the back of the Time Machine Station, allowing you to redo past Expert Missions more conveniently. Expert Missions can have up to six players in one game. Bosses have less health when you play offline to account for the increased difficulty. Capsules/Battle Items cannot be used in Expert Missions, with the exception of the first two tutorial missions. TP Medal Farming[] Expert Missions 16 and 17 are considered good missions to run for farming TP Medals, as they are very quick to complete and reward 16 TP Medals every run. Some people prefer EM 18 and 19 as they give 18 TP Medals per run, but depending on your build these can be a bit more challenging. List of Expert Missions[] Note: The rewards exclude Zeni & a chance to drop Demon Realm Crystals. No. Mission Name Enemies Reward 1 Expert Missions - Tutorial 1 Great Ape Nappa 100 Zeni 2 Expert Missions - Tutorial 2 Turles 100 Zeni 3 Assault of the Great Ape Great Ape Nappa 3000 Zeni 2 TP Medals Murder Grenade 4 Invasion of the Evil Super Namek Lord Slug 3200 Zeni 2 TP Medals Super Destructo-Disc 5 The Galactic Tyrant Turles 2800 Zeni 2 TP Medals Death Wave 6 The Depths of Despair Great Ape Vegeta 4500 Zeni 3 TP Medals Supernova 7 The Big Gete Star Strikes Back Metal Cooler 8 Ominous Androids Cell (Full Power) 4500 Zeni Dead End Bullet 9 The Most Feared Majin Kid Buu 10 The Emperor's Worth Golden Frieza 9600 Zeni 6 TP Medals Hellzone Grenade 11 The Devil Born from the Dragon Balls Omega Shenron·Supervillain 10080 Zeni Super Electric Strike 12 Attack of the Lone Supersoldier Great Ape Bardock 10080 Zeni Angry Explosion 13 A History of Mixed Battles! Zarbon OR Captain Ginyu OR Frieza (Full Power) OR Hercule Cell (1st Form) OR Cell (Full Power)·Supervillain Yamcha·Supervillain OR Kid Buu·Supervillain Super 17 OR Mira (Final Form) 21600 Zeni Dead End Rain Rage Saucer (Raid) Bloody Sauce (Raid) 14 Huge Blasts for Huge Apes! Great Ape Nappa Great Ape Vegeta Great Ape Baby Great Ape Bardock 21600 Zeni Shocking Death Ball 15 Extreme Malice! Broly·Supervillain Omega Shenron·Supervillain Kid Buu·Supervillain Golden Frieza·Supervillain Janemba·Supervillain Mira (Final Form) 24000 Zeni Blue Hurricane Marbling Drop (Raid) 16 In the Realm of the Gods: Vegeta SSGSS Vegeta 30000 Zeni 16 TP Medals Super Spirit Bomb 17 In the Realm of the Gods: Goku SSGSS Goku 30000 Zeni 16 TP Medals Spirit Sword 18 The Ultimate Evil: Broly Broly·Supervillain 35000 Zeni 18 TP Medals Focus Flash Gigantic Ki Blast (Raid) 19 A Truly Hellish Transformation Janemba·Supervillain 35000 Zeni 18 TP Medals Tail Slicer Brainwash Attack (Raid) 20 Harbinger of Doom Android 13 Dabura Majin Buu (Gohan Absorbed) Fused Zamasu 35000 Zeni 20 TP Medals Data Input Peeler Storm (Raid) Reddit and its partners use cookies and similar technologies to provide you with a better experience. By accepting all cookies, you agree to our use of cookies to deliver and maintain our services and site, improve the quality of Reddit, personalize Reddit content and advertising, and measure the effectiveness of advertising. By rejecting non-essential cookies, Reddit may still use certain cookies to ensure the proper functionality of our platform. For more information, please see our Cookie Notice and our Privacy Policy. Share — copy and redistribute the material in any medium or format for any purpose, even commercially. Adapt — remix, transform, and build upon the material for any purpose, even commercially. The licensor cannot revoke these freedoms as long as you follow the license terms. Attribution — You must give appropriate credit , provide a link to the license, and indicate if changes were made . You may do so in any reasonable manner, but not in any way that suggests the licensor endorses you or your use. ShareAlike — If you remix, transform, or build upon the material, you must distribute your contributions under the same license as the original. No additional restrictions — You may not apply legal terms or technological measures that legally restrict others from doing anything the license permits. You do not have to comply with the license for elements of the material in the public domain or where your use is permitted by an applicable exception or limitation . No warranties are given. The license may not give you all of the permissions necessary for your intended use. For example, other rights such as publicity, privacy, or moral rights may limit how you use the material. 2016 fighting role-playing video game 2016 video gameDragon Ball Xenoverse 2Cover art featuring Super Saiyan Future Gohan, Bardock, and Super Saiyan GokuDeveloper(s)DimpsPublisher(s)Bandai Namco EntertainmentDirector(s)Yuka KobayashiTakeshi SakamotoProducer(s)Masayuki HiranoMasahiro KashiroDesigner(s)Tsuyoshi NarabayashiArtist(s)Shohei ImamuraWriter(s)Kaori OsamuraYuki HosokawaComposer(s)Yoshichika KuriyamaShiho TeredaAtsushi YokozekiSteve Aoki[2]SeriesDragon BallPlatform(s)PlayStation 4Xbox OneWindowsNintendo SwitchStadiaPlayStation 5Xbox Series X/SRelease October 25, 2016 PlayStation 4NA: October 25, 2016EU: October 28, 2016JP: November 2, 2016Xbox OneNA: October 25, 2016EU: October 28, 2016JP: May 24, 2024WindowsWW: October 27, 2016JP: May 23, 2024[1]Nintendo SwitchJP: September 7, 2017WW: September 22, 2017StadiaWW: December 17, 2019PS5, Xbox Series X/SWW: May 24, 2024 Genre(s)Fighting, role-playingMode(s)Single-player, multiplayer Dragon Ball Xenoverse 2 (Japanese: ドラゴンボールゼノバース2, Hepburn: Doragon Bōru Zenobāsu Tsū) is an action role-playing fighting game developed by Dimps and published by Bandai Namco Entertainment based on the Dragon Ball franchise, and is the sequel to the 2015 game Dragon Ball Xenoverse.[3][4] It was released on October 25, 2016, for PlayStation 4 and Xbox One, and on October 27 for Windows. In Japan, Dragon Ball Xenoverse 2 was initially only available on PlayStation 4.[5] The game was released for the Nintendo Switch in Japan on September 7, 2017, and later released worldwide on September 22, 2017.[6] The game was released on Stadia on December 17, 2019.[7] The game had sold over 10 million copies worldwide as of May 2023[update].[8] The game is very similar to its predecessor in terms of gameplay. It is primarily set in 3D battle arenas modeled after notable locations in the Dragon Ball universe, with the central hub being an expanded version of Toki-Toki City, known as Conton City. As reported by the creators of the game, Conton City is seven times larger than Toki-Toki City.[9] Players are able to freely traverse the hub world, and in some areas are capable of flying, once they have unlocked the ability to fly. Players are also able to travel to other locations such as the Namekian Village and Frieza's ship. As in the previous games, some skills have to be learned through masters and other non-player characters, some of whom are found exclusively in those additional areas. Xenoverse 2 is the fourth Dragon Ball video game to feature character customization, and allows players to choose from five races: Humans, Saiyans, Majins, Namekians and Frieza's race, each with different strengths and weaknesses. The game also features race-specific quests, minigames, and transformations (the latter of which was available only to Saiyans in the first game via the Super Saiyan forms). Players also have a much greater role in the story, as their choices can affect how the story unfolds. Multiplayer servers hold up to 3,000 players at once. The game also has a training mode called Training School. The player can use different kinds of ki blasts (Power, Homing, Rush, Paralyze and Bomb), and the ki blast type depends on the player's race or Super Soul. Additionally, players are able to transfer their save data from Dragon Ball Xenoverse. This results in a projection of the player's custom character from the previous game appearing as Toki Toki City's "Hero" in the middle of the square. Players may also select a premade avatar to serve as the "Hero" if they do not transfer save data. This article's plot summary may be too long or excessively detailed. Please help improve it by removing unnecessary details and making it more concise. (May 2024) (Learn how and when to remove this message) Two years after the events of Dragon Ball Xenoverse, the protagonist receives a mission from Elder Kai, which involves correcting history after it has changed. They meet the Supreme Kai of Time, a deity who watches over time, and her bird, TokiToki. After meeting Elder Kai, they are granted their first mission, which is to correct Goku's battle with Raditz after he's been enhanced by dark magic. Meanwhile, Towa and Mira, who've caused history to change, have gathered allies, from different parts of the timeline. During the Attack of the Saiyans Saga, Turles attempts to intercept Goku to prevent him from assisting the Z Fighters against Nappa and Vegeta, only to be stopped by the combined forces of the Time Patroller and Goku. During the battle, Trunks and his partner, the protagonist from the first Xenoverse game, try to capture Turles, but he escapes before the Time Patroller can stop him. The protagonist then returns to the Time Nest after defeating Great Ape Nappa and Great Ape Vegeta, and correcting history. There, they are introduced to Trunks and his partner, and it is announced that TokiToki is laying an egg, which gives birth to another universe. During the Namek Saga, the Time Patroller helps Gohan and Krillin escape from Dodoria and Zarbon. After the battle, the Time Patroller returns to the Time Nest only to find out that Captain Ginyu had switched bodies with Vegeta. and Trunks attempt to fix this but in doing so, Ginyu switches bodies with Trunks. After the mishap, Ginyu finally switches bodies with Goku. After fighting the Ginyu-possessed Goku, Ginyu returns to his body and attempts to switch bodies with the Time Patroller but Goku throws a frog in the beam, causing Ginyu to switch bodies with the frog. The Time Patroller must then help Nail fight Frieza in order for Gohan and Krillin to obtain the Dragon Balls, causing Trunks to intervene and help Gohan and the Time Patroller. During Goku's fight with Frieza, Cooler, Frieza's brother, arrives to help Frieza kill Goku, but is eventually defeated by the Time Patroller and Goku. The protagonist finds Trunks reviewing the scroll containing his own past which is revealed to be the Android era of Future Trunks' timeline. They watch as Future Gohan confronts Future Android 17 & Future Android 18, though Future Gohan's speech regarding someone defeating the Androids even if he dies doesn't occur though Trunks acts as if it is the unaltered history of his timeline. Elder Kai walks in and notes that while he doesn't approve of Trunks' use of his mother's Time Machine it is a moot point as the Supreme Kai of Time had already decided to allow his changes to remain as part of the official history in exchange for Trunks service as a mentor of the Time Patrol. Suddenly the scroll shows signs of a history change & since it involves Trunks' own history, he is unable to intervene forcing the protagonist to intervene in his steed, saving Future Gohan from Android 16 who seems to have been reprogrammed to target Future Gohan. Together the two are able to defeat the Android, only for Mira to appear threatening to absorb Future Gohan's energy. Though the Supreme Kai of Time forbids Trunks from intervening, he can't bare to see Mira kill both Future Gohan & their Time Patroller comrade. Together with Trunks, they manage to force Mira to retreat. Future Gohan surmises Trunks is from the future due to his age & knowledge of Future Bulma's time machine research. As Future Gohan is about to leave to confront the Android twins, Trunks tries to convince him to let him accompany him this time. The Supreme Kai of Time reminds Trunks that doing so will alter history which is taboo for a Time Patroller & orders the protagonist to intervene to stop him. Fortunately, Future Gohan recognizes Trunks is conflicted & realizes he won't survive his confrontation with the Androids, though recognizes that Trunks is alive & stronger, concludes that his death has purpose, decides to confront his fate on his own, convincing Trunks not to abandon his friends to save him, as he accepts his fate confident that Trunks will bring peace to their world. Trunks must take a break from time patrolling. The Time Patroller is sent to aid Trunks' past self after he returns to his timeline following the Cell Games. Once again Android 16 appears & it is revealed that Towa found the Android 16 of Future Trunks' timeline who remained deactivated in his pod. Towa activated him either reprogramming him to attack Future Gohan & Trunks or Future Android 16 had been reprogrammed by Future Dr. Gero to target Future Gohan & Trunks after Future Goku died. In addition to Future Android 16, Towa also aided Future Cell in absorbing Future 17 & 18, allowing him to achieve his perfect form as she had done previously in Dragon Ball Xenoverse. However the Time Patroller & Trunks' past self are able to defeat both Androids, bringing peace to Trunks' timeline. Afterwards, the Supreme Kai of Time puts the scroll for Trunks' timeline back together now that history has been corrected, though she & Elder Kai decide to leave in Trunks' encounter with Future Gohan out of respect since Future Gohan chose to go to his death. This leads to Future Gohan's speech regarding someone appearing to defeat the Androids from The History of Trunks to be added to Trunks' past as a result of Future Gohan meeting Trunks as a minor alteration which the Supreme Kai of Time allows to remain as part of the official history. Time Patroller then travels to the Majin Buu era to fix the distortion in which Majin Vegeta sacrificed himself to defeat Majin Buu. Broly arrives, and attempts to kill Goku, Vegeta, and Buu, but is stopped by the Time Patroller. Vegeta sacrifices himself to destroy Majin Buu, restoring the current flow of history. Meanwhile, Trunks is sent to investigate a distortion in Hell. The Time Patroller arrives to find Trunks has been defeated by Janemba from the Fusion Reborn timeline to prevent Vegeta's resurrection by Fortuneteller Baba to join the battle against Super Buu leading to him & Goku fusing into Vegito. Fortunately, the Time Patroller is able to weaken Janemba enough for Vegeta to finish him off with a Final Flash allowing Vegeta to leave Hell & return to Earth to fuse with Goku. The Time Patroller then goes to the timeline where Goku and Vegeta defeat Kid Buu. After defeating Kid Buu, Trunks who has since recovered from his encounter with Janemba reveals there was a Masked Saiyan assisting Janemba & suspects they are nearby collecting energy from the battle. The Time Patroller chases after the Masked Saiyan and teleports to the era where Beerus and Goku are fighting. The Time Patroller defeats the Masked Sayian, breaking his mask and revealing him to be Bardock. Mira arrives and engages in battle with the Time Patroller. Beerus interrupts with the intention to destroy Mira, Goku, the Time Patroller, and Earth. The Supreme Kai of Time attempts to calm Beerus down by sending a box full of Pudding cups. While Mira takes the opportunity to flee with Bardock, Beerus invites Goku, Whis, & the Time Patroller to enjoy some pudding. However Whis stops when the Supreme Kai of Time reveals she made the pudding (it had been previously established that she is a notoriously bad cook). The Pudding is so bad that it incapacitates Goku with stomach pain, while Beerus is simply enraged (with Whis noting the last time he was this mad he destroyed two solar systems). In order to calm him down, Whis requests the Time Patroller assist him in fighting Beerus. Together they are able to calm Beerus down enough that he decides to spare Earth. Soon after, the Time Patroller travels to the Golden Frieza Saga, in which Frieza has been resurrected and wants revenge on Goku. During the battle, Cooler shows up again, but in a metal form. Towa hacks into the Time Nest and tricks Beerus and Whis into leaving the battle, which allows Frieza to destroy the planet. Whis is able to rewind time and the Time Patroller, along with Goku and Vegeta, kill Metal Cooler and Frieza. Shortly after the victory, the Duo of the Hero and Trunks are Ambushed by The Masked Saiyan and Towa, the former revealed to be Bardock, Goku's Father who was rescued by Towa from the destruction of Planet Vegeta and made to an ally for Towa. Freed from control, Bardock restrains Mira when Towa tries to trap Trunks and The Hero in a Black Hole in an attempt to trap the in a void, giving Towa no choice but to begin releasing the Hero from Xenoverse (Like Bardock, was made a slave by Towa). After defeating the Masked Hero freeing them, Towa flees & the Hero's existence become ephemeral before disappearing entirely. Trunks' & the protagonist return to the Time Nest with the Hero's discarded mask. However it seems the memory of everyone from Conton City has been altered causing everyone to consider the protagonist to be the Toki Toki City Hero, while the Supreme Kai of Time & Trunks suspect their own history has been altered. The Supreme Kai of Time reveals that history changes effect the Time Nest & Conton City at a slower pace & tasks them with investigating Conton City where they find other Time Patrollers are confused by the alterations. Eventually Trunks is able to remember his partner thanks to the discarded mask & finds the scroll for Age 780 when his past self made the wish to Shenron to summon the Toki Toki City Hero. It turns out Towa altered history by killing Shenron before Trunks could make the wish which causes a massive Time distortion which causes all the scrolls fixed by the Toki Toki City Hero to be effected, creating the doomsday scenario that could cause the Time Vault to reach critical mass potentially destroying the official history which is why the Time Patrol correct history to prevent this Doomsday scenario from destroying all of history. Fortunately Trunks is able to send the Time Patroller to Age 850 to stop Towa from killing Shenron. Together with Trunks' Age 850 self, the Time Patroller defeats Towa forcing her to flee, while allowing Trunks to make the wish to summon the Hero restoring the history of Xenoverse. The Time Patroller returns to the Time Nest, as Trunks & the Supreme Kais wonder if Towa has truly been defeated. Realizing too late that the Hero's mask they brought back was a trojan horse, the group are ambushed by Towa and Mira again only to be brushed aside. During this, Towa made her objective clear; Earlier, the Tokitoki Bird who laid an egg, which when matured, births a new Multiverse. Seeing it as a source of power, Towa steals the recently conceived egg and plans to use it to rule the multiverse and Time. Before she can achieve her objectives, Mira, now gaining a sense of himself, betrays his mentor and ends up absorbing both her and the egg, becoming a powerful foe capable of destroying all existence. At the last minute, Goku comes to the aid of the Time Patroller and with the combine might of both warriors, Mira is destroyed, and the egg is recovered. The group then return to the nest just in time for the egg to hatch, birthing a new universe and the group along with Whis, Beerus, The previous Hero, and Goku stay and attend a party in celebration of both Towa and Mira's defeat and the hatching of the Egg. Due to the Supreme Kai of Time's being awful at cooking, Tokitoki convinces her there are too many people to cook for so she summons Conton City's Shenron to wish for a feast big enough for the Time Patrol & their allies. After the festivities, the previous Hero & the protagonist (now known as the Conton City Hero for their role in the defeat of Mira & Towa) have a sparring session to see which one of them is stronger, though the results of the fight aren't shown. In addition to the main story (referred to as the critical mission by Elder Kai), the protagonist is tasked with investigating one of five large Time rifts contained inside the Time Miniatures located throughout Conton City. Each Time Miniature rift corresponds to the protagonist's selectable races (Saiyan, Earthling, Namekian, Frieza Race, & Majin) thus their selected race will determine the rift they investigate in the prologue before being called away by Elder Kai for the critical mission. If a Saiyan they will investigate Capsule Corporation, if an Earthling they will investigate Hercule's Mansion, if a Namekian they will investigate Guru's House on Namek, if a Frieza Race they will investigate Frieza's Spaceship, & if a Majin they will investigate Majin Buu's House. Eventually the Supreme Kai of Time will task the protagonist with looking into each Time Miniature rift which they can investigate at their leisure, as the rifts' large size makes them stable & though the history contained within is altered, its altered history isn't recorded in the time scrolls thus they are less of a concern to the Time Patrol. By completing certain activities within each Time Miniature rift, the protagonist can obtain various rewards and take part in special missions to unlock their race's exclusive Awoken Skill (aka transformations), in the Time Miniature rift that they investigate in the prologue. Saiyans can unlock the Super Saiyan Awoken Skill which allows them to access the first three levels of Super Saiyan (by training with Vegeta they can also access the Super Vegeta Awoken Skill which grants access to Vegeta's version of Super Saiyan and Super Saiyan 2 that appeared previously in Dragon Ball Xenoverse). Earthlings can obtain the Power Pole Pro skill which allows them to summon Goku's Flying Nimbus & wield the Power Pole as a transformation received from the Saiyaman Squad. Namekians can obtain Become Giant Awoken Skill which allows them to access Super Great Namek form that allows them to grow giant sized. Frieza Race can obtain the Turn Golden Awoken Skill after usurping control of the Frieza Clan's empire from either Frieza or Cooler (depending upon which brother they chose to serve under) inside the Frieza's Spaceship rift. Majin can obtain the Purification Awoken Skill which grants them access to the Pure Majin form from Dragon Ball Online which allows them access to the form and power of the Majin progenitor Kid Buu (as all Majin descended from Good Buu possess Kid Buu's potential, though Good Buu warns that Purification is dangerous as Majin's risk losing their "heart" and becoming another incarnation of Kid Buu, though the Majin protagonist is able to retain their heart thus retains their original personality allowing them to freely transform into their Pure Majin form at will). In addition to the Awoken Skills for each race, the protagonist can obtain one Distorted Time Egg for each of the five Time Miniature rifts which the Protagonist can bring to the Supreme Kai of Time. Eventually it is revealed that the Distorted Time Eggs are the byproduct of Towa's futile attempts to artificially recreate Tokitoki's Egg which the Supreme Kai of Time notes is impossible. However the Distorted Time Eggs are still powerful enough to produce the large Time rifts contained in the five Time Miniatures, thus each rift is the result of Towa, Mira, the Masked Saiyan, Turles, & Lord Slug leaving these eggs within each location, resulting in the large Time rifts creation. Due to their stability and the altered history they contain not effecting the official history contained in the scrolls, the Supreme Kai of Time decides to not erase the Time Miniature rifts. She decides to keep the five Distorted Time Eggs contained to prevent them from causing any more rifts. Collecting all five unlocks the secret Unknown History Saga, which reveals what happened when Bardock trapped Mira inside the Time Rift. It turns out Bardock fought Mira as a Super Saiyan (Towa implied that he had escaped from them briefly by fleeing into the past resulting in the events of Episode of Bardock where Bardock went Super Saiyan while fighting Frieza's ancestor Chilled). As the fight goes on, Bardock achieves both Super Saiyan 2 and Super Saiyan 3 as he grows stronger from the fight and his rage over being manipulated. Ultimately Super Saiyan 3 Bardock defeats Mira before disappearing from the rift. Mira recovers gaining the resolve to become stronger that lead him to betray & absorb Towa. Future Trunks, Elder Kai, & Supreme Kai of Time conclude Bardock was either killed by power of Super Saiyan 3 or the sudden release of energy allowed him to escape the rift after defeating Mira. After witnessing what happened with Bardock & Mira, the Conton City Hero is asked to look at a history change in Future Trunks' timeline. Previously, the Supreme Kai of Time decided to leave in Trunks' meeting Future Gohan shortly before his death. Though Trunks' ultimately was stopped from altering history any further by the intervention of the Time Patroller & Future Gohan accepting his fate, Trunks' desire to save his mentor causes the 5 Distorted Time Eggs to create a separate timeline where a separate incarnation of Trunks elects to act upon said desire & joins Future Gohan in his battle with the Androids. Thanks to Trunks' strength & his presence in the battle causing Future Gohan to be able to tap into his latent potential due to his desire to protect Trunks, the pair are able to defeat the Androids bringing peace to their timeline creating a new future timeline where Trunks chose to save his mentor & remain to protect this new timeline he created. The Supreme Kai of Time wants the Conton City Hero's opinion on how to deal with this new timeline which was the result of a natural time distortion created by the combined power of the five Distorted Time Eggs (the Trunks who accepted Future Gohan's death still exists as a separate individual from the Trunks that did intervene as The Supreme Kai of Time says he is busy with another task) acting on the minor alterations that the Supreme Kai of Time allowed to remain. The Conton City Hero is given the choice of whether to fix it or allow the new timeline to remain. Regardless of the Conton City Hero's choice, final say on the matter is left up to the Supreme Kai of Time whose ultimate decision regarding the matter is left ambiguous. Now aware of what all five Distorted Time Eggs are capable of, the Supreme Kai of Time takes measures to prevent them from causing further alterations to history. The game was originally teased by Bandai Namco Entertainment on May 16, 2016, as a new "Dragon Ball project", with it being announced on May 17, 2016.[10][11] A Bandai Namco spokesperson confirmed that the game would be released on the PlayStation 4 in Japan, and for PlayStation 4, Xbox One, and Windows in North America and Europe.[12] Bandai Namco announced at E3 2016 that the game would run at a frame rate of 60 frames per second on all three platforms, would have a hub city that is seven times larger than its predecessor, and would also feature a new transportation system.[13] An open and closed beta for Xenoverse 2 was announced by Bandai Namco in August 2016.[14] Both the open and closed beta were available exclusively on PlayStation 4.[15] The closed beta began on October 8, and ended on October 10, and the open beta began on October 14, and ended on October 17.[15] The Collector's Edition of the game includes the game disc, a soundtrack CD, a collector's box, an exclusive steelbook case, a Time Patroller's Guide artbook (including an exclusive manga illustrated by Toyotarou based on the game),[16] and a statue of Super Saiyan Goku. It is available for Xbox One and PlayStation 4.[17] A Nintendo Switch port was revealed on January 12, 2017, in the Nintendo Switch's "Software Line-Up" Video.[6] On March 20, 2019, a free-to-play "Lite Version" was released on PS4 and Xbox One with a subset of the full game's content and a lower level cap.[18] The Stadia port was revealed on December 17, 2019, on the "Stadia Community Blog" by the official Stadia team and released three hours later.[7] The versions for PlayStation 5 and Xbox Series X/S were announced in October 2023.[19] Available as a free upgrade to existing owners, the ports were released worldwide on May 24, 2024.[20] The Xbox One version was also released in Japan on the same date.[21] A series of downloadable content packs have been released, generally including two to four characters, main/extra story missions, stages, new moves, skills, parallel quests, and other elements for the added characters. Pre-Order Bonus - Includes Goku Black from Dragon Ball Super as a playable character and the Tao Pai Pai Stick as a hub vehicle. It is also included in the Nintendo Switch version and Stadia version. Steve Aoki Pack - Free DLC that adds the "DJ" NPC to Conton City which, when interacted with, plays one of Steve Aoki's two remixes of Cha-La Head-Cha-La or We Gotta Power made for Dragon Ball Xenoverse 2. Later delisted from most digital stores. Masters Pack - Free DLC that adds 5 Masters: Android 16 from the Android Saga, Bardock and Future Gohan from The Father of Goku and The History of Trunks television specials, Cooler from the film Cooler's Revenge, and Whis from Dragon Ball Super. Included with the base game on Steam and Stadia. DLC Pack 1/Dragon Ball Super Pack 1 - Includes Frost and Cabba from Dragon Ball Super as playable characters.[22] DLC Pack 2/Dragon Ball Super Pack 2 - Includes content from the Universe 6 Saga: Vados and God of Destruction Champa as playable characters, the Universe 6 Saga for story mode, and the Nameless Planet stage from DB Super DLC Pack 3/Dragon Ball Super Pack 3 - Includes Rosé Goku Black, Zamasu from Dragon Ball Super, and Bojack from the film Bojack Unbound as playable characters. DLC Pack 4/Dragon Ball Super Pack 4 - Includes content from Future Trunks Saga: Fused Zamasu and SSGSS Vegito as playable characters, the Warrior of Hope Saga for story mode, and the Future in Ruins stage from DB Super[23] DLC Pack 5/Extra Pack 1 - Includes Majin Buu (Gohan absorbed), Dabura from Dragon Ball Z's Buu Saga, and Android 13, Tapion from the films Super Android 13 and Wrath of the Dragon as playable characters. DLC Pack 6/Extra Pack 2 - Includes Goku (Ultra Instinct), Jiren, Android 17 (DB Super) from Dragon Ball Super, and an original character named Fu as playable characters, and a new extra mission "infinite history saga". DLC Pack 7/Extra Pack 3 - Includes Kefla (Super Saiyan) from Dragon Ball Super, and Super Baby 2 from Dragon Ball GT as playable characters. DLC Pack 8/Extra Pack 4 - Includes SSGSS Gogeta and Broly (Full Power Super Saiyan) from the 2018 film Dragon Ball Super: Broly as playable characters, and the Tournament of Power arena from Dragon Ball Super.[24][25] Anime Music Pack 1 - Includes 11 songs from Dragon Ball, Dragon Ball Z, and Dragon Ball GT. Not available in the Stadia version. Anime Music Pack 2 - Includes songs from Dragon Ball Kai and Dragon Ball Super, and extra songs from Dragon Ball Z. Not available in the Stadia version. DLC Pack 9/Ultra Pack 1 - Includes Ribrianne and SSGSS Vegeta (Evolved) from Dragon Ball Super, and another variation of Vegeta (Super Saiyan God) from the 2018 film Dragon Ball Super: Broly as playable characters. DLC Pack 10/Ultra Pack 2 - Includes Uub as Majuub from Dragon Ball GT and Android 21 from the 2018 video game Dragon Ball FighterZ as playable characters. August Free Update 2020 Free Update - Includes Supreme Kai of Time as a playable character in honor of the game selling 6 million copies worldwide. DLC Pack 11/Legendary Pack 1 - Includes Pikkon from the film Fusion Reborn and Toppo (God of Destruction) from Dragon Ball Super as playable characters, as well as two new expanded extra missions. DLC Pack 12/Legendary Pack 2 - Includes Kale (Super Saiyan 2), Caulifa (Super Saiyan 2), Jiren (Full Power) from Dragon Ball Super, and Gogeta (DB Super) from the 2018 film Dragon Ball Super: Broly as playable characters, the Volcanic Wasteland stage from DBS Broly, as well as three new expanded extra missions. Legend Patrol Pack - Includes the entire story campaign from the original Dragon Ball Xenoverse, in addition to its GT Saga DLC campaign. Initially as a Nintendo Switch exclusive, it released for PlayStation 4, Xbox One, PC & Google Stadia alongside the launch of the Conton City Vote Pack. DLC Pack 13/Conton City Vote Pack - Includes Goku (Ultra Instinct -Sign-), Dyspo from Dragon Ball Super, and Vegeta (GT) from Dragon Ball GT as playable characters, as well as two new expanded extra missions. DLC Pack 14/Hero of Justice Pack 1 - Includes Gamma 1, Gamma 2 & Gohan (DBS Super Hero) from the 2022 film Dragon Ball Super: Super Hero as playable characters.[26] DLC Pack 15/Hero of Justice Pack 2 - Includes Orange Piccolo, Piccolo (Power Awakening) and Gohan (Beast) from the 2022 film Dragon Ball Super: Super Hero as playable characters, the Red Ribbon Base (Yard) stage from DBS Super Hero, as well as three new expanded extra missions. DLC Pack 16/Future Saga Chapter 1- Includes Broly (Restrained) from the 1993 film Dragon Ball Z: Broly – The Legendary Super Saiyan, and Android 18 (DB Super), Videl (DB Super), and a new version of Goku Black (Super Saiyan Rosé Ultra Supervillain) and Vegeta (Super Saiyan God Ultra Supervillain) as playable characters, as well as nine new expanded extra missions. DLC Pack 17/Future Saga Chapter 2 - Includes Goku (Mini) from the 2024 anime Dragon Ball DAIMA.[27] A free trial update/campaign for this DLC started on Wednesday 20th November 2024. It fixed some bugs, increased the level cap from 140 - 160 and added Goku (Mini)[27] as a free DLC character (for a limited amount of time only) ReceptionAggregate scoreAggregatorScoreMetacriticPS4: 72/100[28]XONE: 73/100[29]PC: 78/100[30]NS: 75/100[31]Review scoresPublicationScoreDestructoidPS4: 7.5/10[32]FamitsuPS4: 33/40[33]Game InformerPS4: 7/10[34]GameRevolution[35]GameSpotPS4: 7/10[36]Hardcore GamerPS4: [37]HobbyConsolas78%[38]IGNPS4: 7.5/10[39]Nintendo Life[40]Nintendo World Report9/10 [41]Games Mojo[42]Trusted Reviews[43]PlayStation Universe7/10[44]3DJuegos 8/10[45]AtomixPS4: 74/100[46]Vandal7.8/10[47] Dragon Ball Xenoverse 2 had shipped over 1.4 million copies worldwide.[48] As of November 27, 2016, the PS4 version has sold 87,105 copies in Japan.[49] The Nintendo Switch version debuted at number three on the Japanese sales charts, with 24,045 copies sold[50] and later sold 500,000 copies worldwide, by 2018.[51] Total sales reached over 5 million copies by the end of March 2019.[52] Bandai Namco announced sales of 6 million copies sold worldwide in May 2020;[53]

[54] over 7 million copies sold worldwide by December 2020;[55][56] and over 10 million copies worldwide by May 2023.[57][58] Dragon Ball Xenoverse 2 received positive reviews. Critics praised the game's anime visual style, sound, and fighting gameplay but criticized the controls, repetitive nature and overall similarity to the previous installment. Aggregating review website Metacritic gave the PlayStation 4 version 72/100 based on 57 reviews.[28] IGN awarded it a score of 7.5 out of 10, saying "Dragon Ball Xenoverse 2 is an ambitious, if rough-edged experience, with deceptively deep RPG and brawling elements."[39] Hardcore Gamer awarded it 3 out of 5, calling it "a minimal improvement over its predecessor while sharing a lot of the same issues, but there's just something so endearing about how it all came together."[37] Heidi Kemps of GameSpot awarded the game a 7 out of 10, praising the combat and fan service, while criticizing the combat for being repetitive and the missions with a non-combat focus as "generally poor".[36] Kyle Hilliard of Game Informer also awarded it a 7 out of 10, praising the addition of Conton City, but criticized the combat system for being almost identical to the first Xenoverse game and the soundtrack as "consistently awful".[34] Ashley Fonte from Games Mojo awarded it 4.3 out of 5 stars stating that "Dragon Ball Xenoverse 2 is an exciting anime game with a unique and ambitious concept that is familiar to the fans of the Dragon Ball Z series and will give them an enjoyable playing experience."[42] Alastair Stevensons gave a score of 3.5/5 on Trusted Reviews, and said that "Combat is fun if you know how Dragon Ball works, but newbies will struggle to get their bearings, as Xenoverse 2's tuition system is, at best, hit-and-miss".[43] "Smoother combat and great multiplayer options make Xenoverse 2 worth a play for fans of the series" was Benjamin Shillabeer-Hall's conclusion on PlayStation Universe, with a score of 7/10.[44] ^ " 『ドラゴンボール』Steam版の3作品が日本で購入可能に。『カカロット』『ゼノバース2』『ファイターズ』の"おま国"状態が解除". 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